



# Cdda solar power generation





## Overview

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Yes, you can set up solar panels on the roof and connect it to an appliance grid on another Z level. Cataclysm: Dark Days Ahead, or C:DDA, is an open source post-apocalyptic turn-based survival RPG that challenges players to not only survive, but battle a wide range of zombies and other terrifying creatures that threaten their lives. You may understand how to scavenge and reload batteries, but what about the rechargeable battery mod?

Have you considered creating a solar welding. Other than that start training up your mechanics and start stripping electric cars for their solarpanels, take a rechargingstation form another vehicle (limousine, humvee to name a few) as well as a few car batteries and frames and you can set up your own solarpowered battery charger. But on a long term view what else is out there?

Does the grid collapse at some point?

Can we restore it via areas like a nuclear plant?

I'm still learning all this, thought opening discussion is good. When I use a heavy cable to attach to my lab downstairs, I can use all my equipment on my lab (lights, kitchen units, fridge and freezer) without it drawing power from the batteries upstairs, yet it recognizes that.



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### [Infinite Power Generation across Z-levels](#)

During the daytime you will gain all the power you normally would from the amount of solar panels you placed, without the negative hits from your attached, and turned on, vehicle downstairs.

### [Powering a base with renewables help : r/cataclysmdda](#)

Solar seems straightforward enough, no real cost to its use, so I'm mostly curious about the use of wind and hydro. What kind of powered devices will I expect to use?



### **About grid and electricity**

Yes, you can set up solar panels on the roof and connect it to an appliance grid on another Z level. There are now two kinds of solar panels: vehicle ones and rooftop ones, where you ...

### **Long term power options : r/cataclysmdda**

All 8 strung together means you'll never run out, even if you charge your electric deathmobile via your base you'll still have tons of power to do anything you want. Alternative options ...



### Electricity from scratch

Car batteries are easy to find, contain 2500 charge and can be recharged without a recharging station. For power generation you want a vehicle frame with solar panels, though a ...



### [Power Grids :: Cataclysm: Dark Days Ahead General Discussions](#)

So. A bunch of stuff like refrigerators and freezers give the option to hook things up to a power grid. How does that work? Do I need to build a vehicle to house stuff like solar panels and ...



### [Where are the best places to find things like solar panels?](#)

Look for the weird-shaped "Solar Car" in particular; that one's all Advanced Solar Panels, and a nice prize. You can sometimes find these inside of car dealerships, and when they're there, they're ...



### [Question on power generation, why are they so complicated? : r](#)



You have the hand-crank charger in some kitchens as a backup, but I almost never find it to be necessary before setting up a solar power source. If you can find a battery charger (not the same as ...





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